

Creating branches

The script https://bioproj.extra.cea.fr/redmine/projects/brainvisa-devel/repository/changes/brainvisa-svn/trunk/bin/bv_create_branch in development/brainvisa_svn project enables to do that easily :

Usage: `bv_create_branch branch_type projects [options]`

Example: Creating 4.4 branches for core projects

```
bv_create_branch bug_fix aims anatomist-* axon brainvisa-share documentation soma-base soma-qtgui  
soma-io
```

The option `-s` (simulation) enables to print the commands rather than execute them in order to check if they are correct.

This command will also update the `project_info.cmake` files setting version 4.4 in the new `bug_fix` branch and incrementing the version of the trunk branch.

After the creation of the branch, brainvisa-cmake projects list must be updated to enable getting the new branch using `bv_maker`. See the paragraph [Updating brainvisa-cmake projects list](#).

Creating tags

The same script can be used to create tags, that is to say a copy of the last `bug_fix` branch in `project/tags/X.Y.Z`. It is useful to create a tag when a new release of a project is created to keep a trace of the sources in the state they are in the release.

Example: Creating 4.4.0 tag of 4.4 branch

```
bv_create_branch release aims anatomist-* axon brainvisa-share documentation soma-base soma-qtgui  
soma-io
```

The option `-s` (simulation) enables to print the commands rather than execute them in order to check if they are correct.

The `project_info.cmake` files will be updated.

After the creation of the tag, brainvisa-cmake projects list must be updated to enable getting the new branch using `bv_maker`. See the paragraph [Updating brainvisa-cmake projects list](#).

Updating brainvisa-cmake projects list

Be careful: The new branch will not be taken into account automatically by `bv_maker`. It is necessary to update it using the script `bv_update_projects_list`. This script parses the repository to update information about the projects, components and their branches and tags. The script can also be used to parse and update information for a subset of projects and components using the options `-p` (project) and `-c` (components).

Examples

```
# update information for all the components of soma project  
bv_update_projects_list -p soma
```

```
# update information for soma-workflow and soma-pipeline components  
bv_update_projects_list -p soma -c soma-workflow -c soma-pipeline
```

```
# update information for axon and anatomist projects  
bv_update_projects_list -p axon -p anatomist
```

The script does not commit modifications of brainvisa-cmake automatically. The modifications are done in a temporary directory and a message at the end of the script execution indicates if some changes need to be committed and if so, the corresponding commands are displayed.

After the update of `bv_maker`, you will have to update the sources and configure the build directory to get the new `bv_maker`. And

then you will be able to get the new branch or tag with *bv_maker sources*.